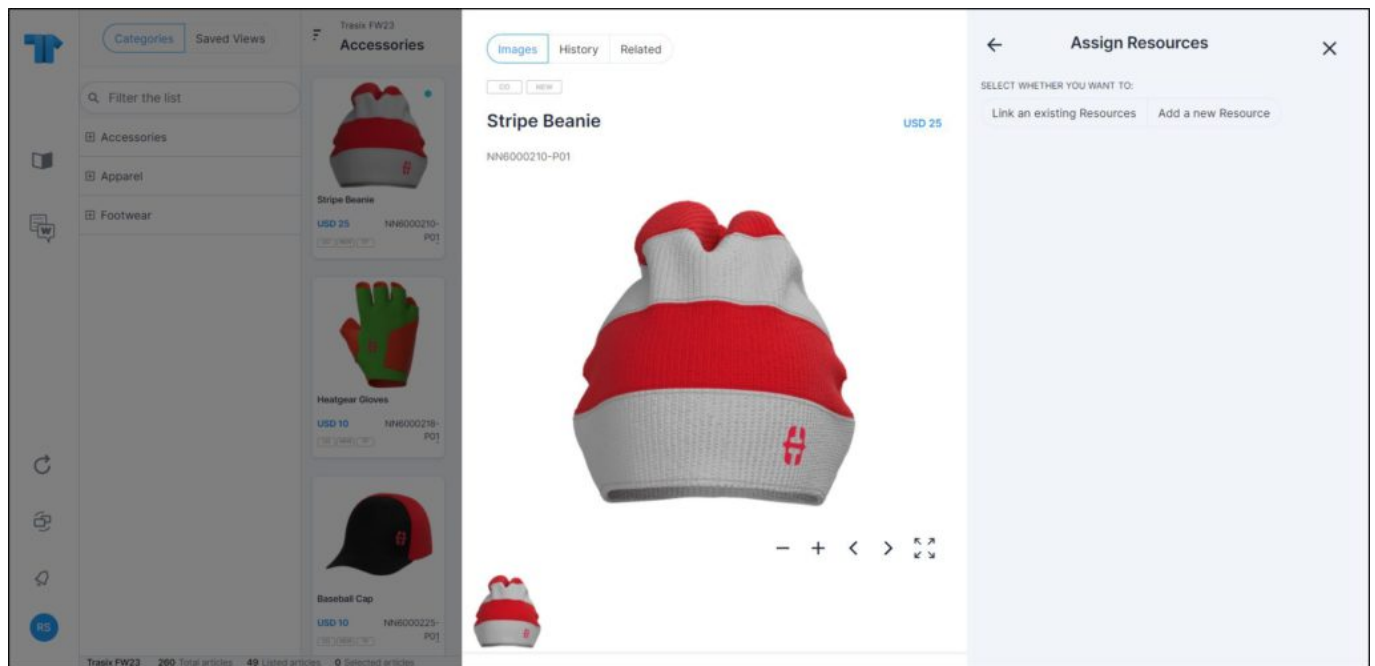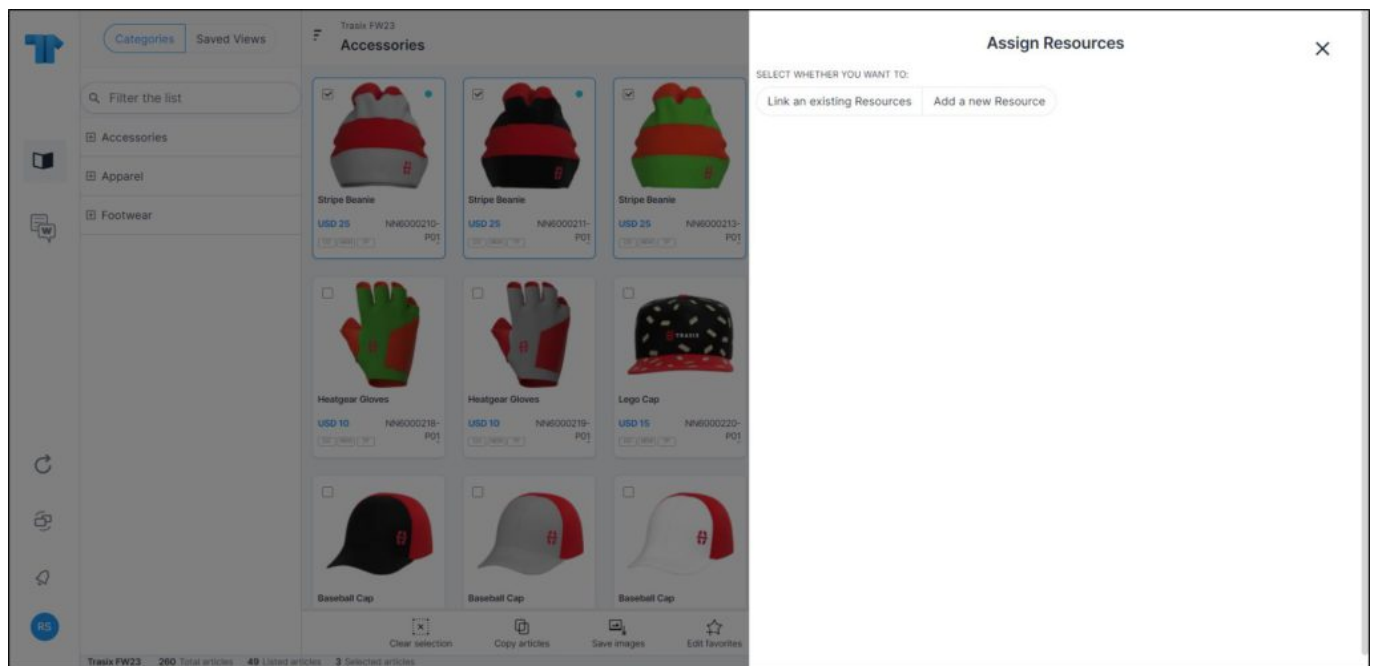# Assign resources

You can assign existing resources to colorways or upload new resource files. This action can be performed for a single colorway or multiple ones. In colorway details, select Assign resources from the **Actions** menu, the following window appears:

You can also click the checkbox next to the colorway(s) you want, then click **Assign resources**, the window appears as shown below:
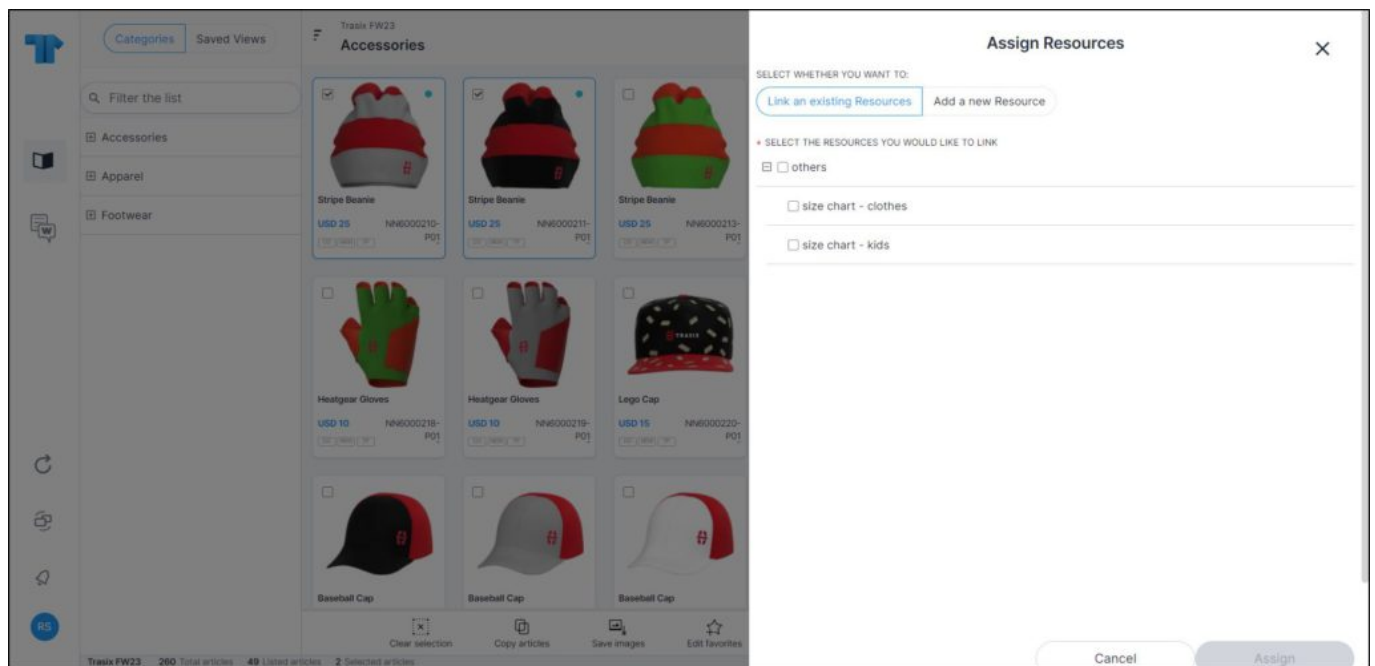
You can follow the same steps for single or multiple colorways as discussed below.

Link existing resources

To link existing resources, follow these steps:

1. Click the respective option, the available resources are displayed in a tree structure as shown in the below example:
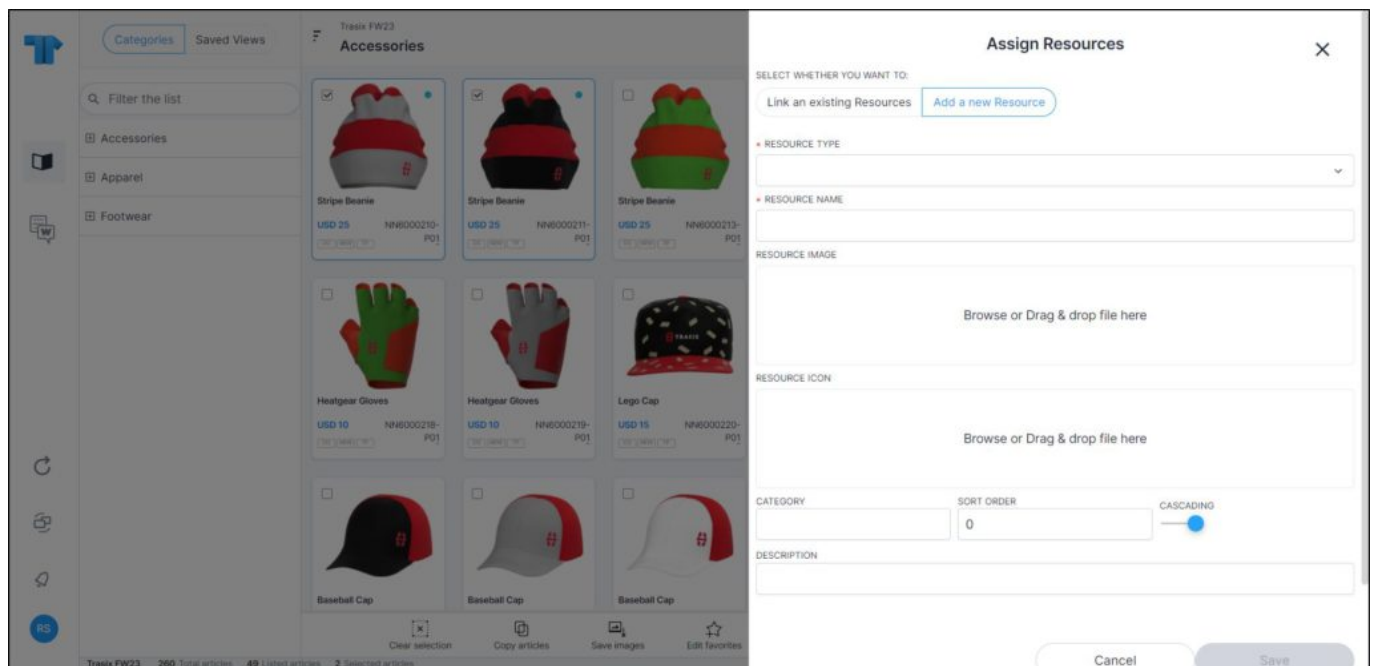
2. Select the resource you want by clicking the checkbox next to it, the **Assign** button is activated,

3. Click **Assign**, resources are assigned.

Add a new resource

To add a new resource, follow these steps:

1. Click the respective option, fields appear as shown in the following window:

2. Select the resource type, the allowed file formats are listed on the same window,
3. Enter the resource name,
4. Drag the resource file and drop it in the specified area, or click and browse for the file you want,
5. Drag the icon file, if you want, and drop it in the specified area, or click and browse for the file you want,
6. Enter the resource category, if you want,
7. Enter the sort order, if you want,
8. Select whether you want the resource to be cascaded to child catalogs or not by clicking the slider button,
9. Enter the description, if you want,
10. Click **Save** to add the resource. The resource is added to the selected colorway(s).